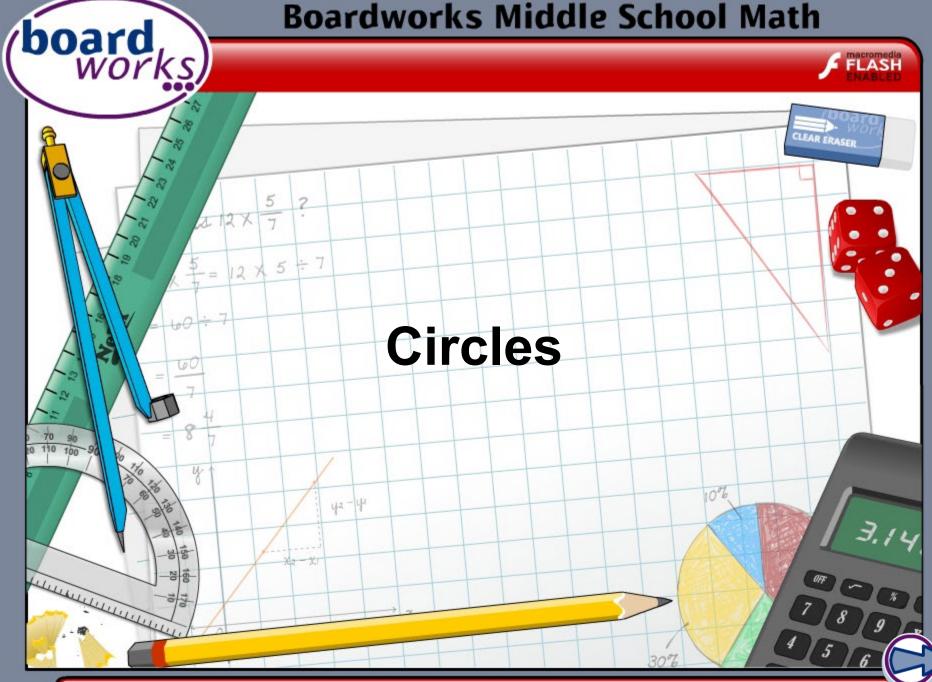
Boardworks Middle School Math



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Information



Common core icons



This icon indicates a slide where the Standards for Mathematical Practice are being developed. Details of these are given in the Notes field.



Slides containing examples of mathematical modeling are marked with this stamp.



This icon indicates an opportunity for discussion or group work.

The Standards for Mathematical Practice outlined in the

Common Core State Standards for Mathematics describe varieties of expertise that mathematics educators at all levels should seek to develop in their students.

These are:

- 1) Make sense of problems and persevere in solving them.
- 2) Reason abstractly and quantitatively.
- 3) Construct viable arguments and critique the reasoning of others.
- 4) Model with mathematics.
- 5) Use appropriate tools strategically.
- 6) Attend to precision.
- 7) Look for and make use of structure.
- 8) Look for and express regularity in repeated reasoning.



This icon indicates that the slide contains activities created in Flash. These activities are not editable.



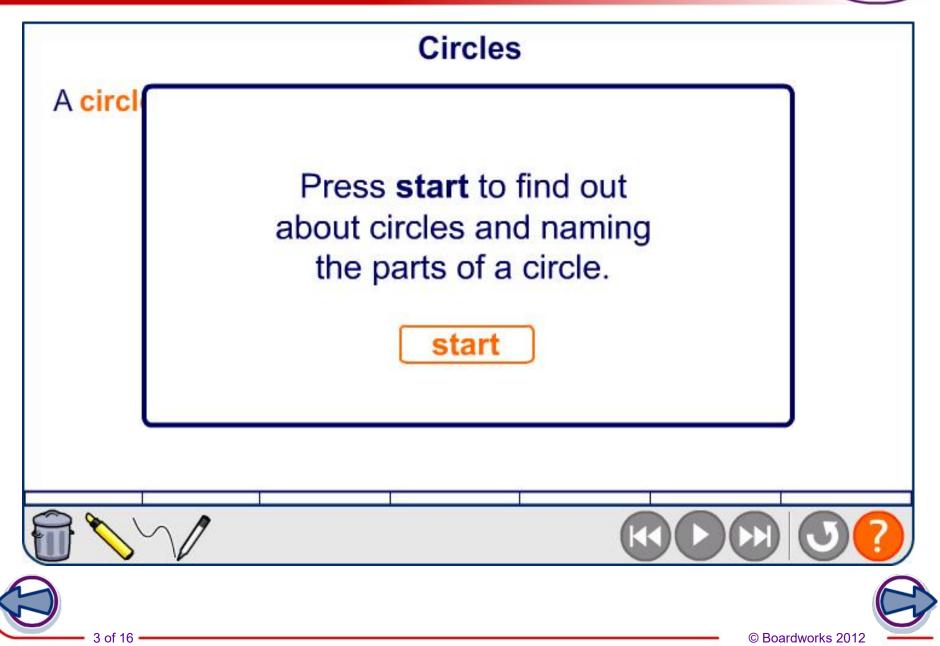
This icon indicates teacher's notes in the Notes field.

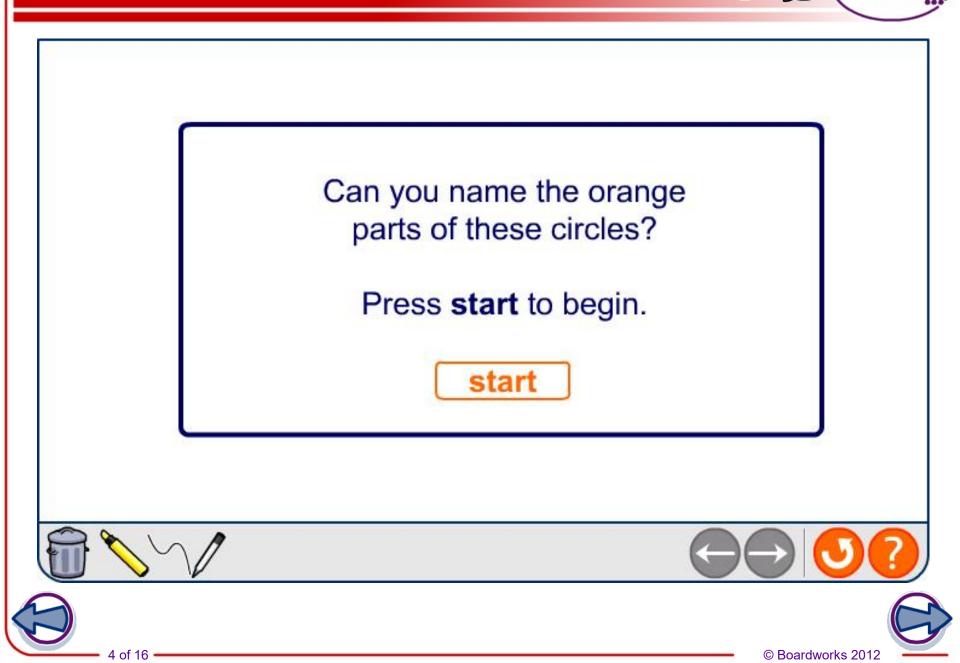


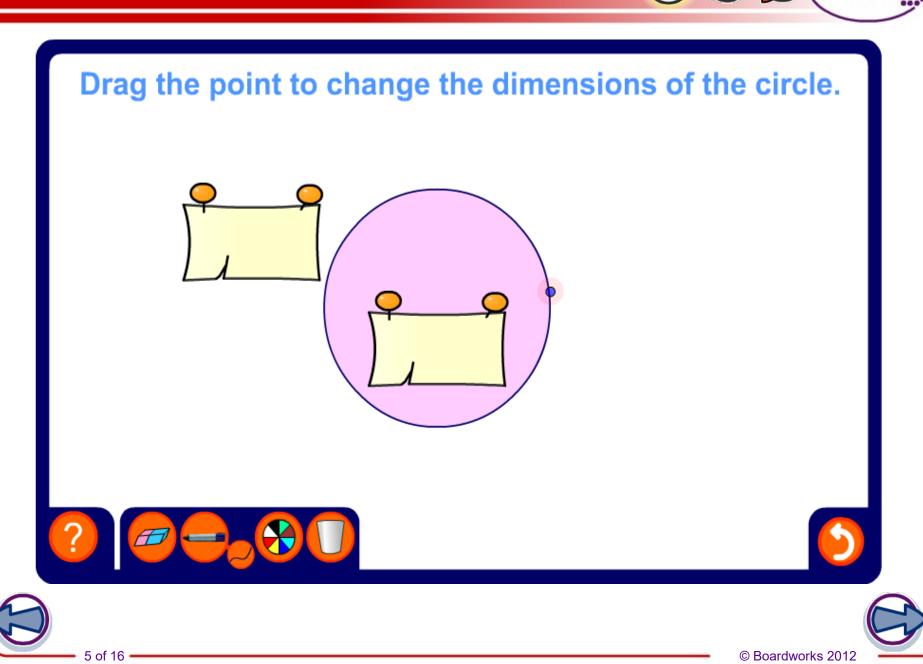
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Introducing circles









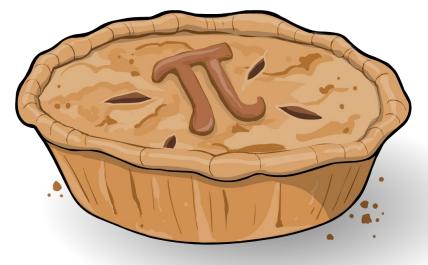
The value of π

board works

For any circle, the circumference is always just over three times bigger than the radius.

The exact number is called π (pi).

We use the symbol π because the number cannot be written exactly.



 π = 3.141592653589793238462643383279502884197169 39937510582097494459230781640628620899862803482 53421170679821480865132823066470938446095505822 31725359408128481117450284102701938521105559644 62294895493038196... (to 200 decimal places)







When we are doing calculations involving π we need to use an **approximation** for the value.

A useful approximation is 3.14 or $^{22}/_{7}$

We can also use the π button on a calculator.

Most questions will tell you which approximation to use.

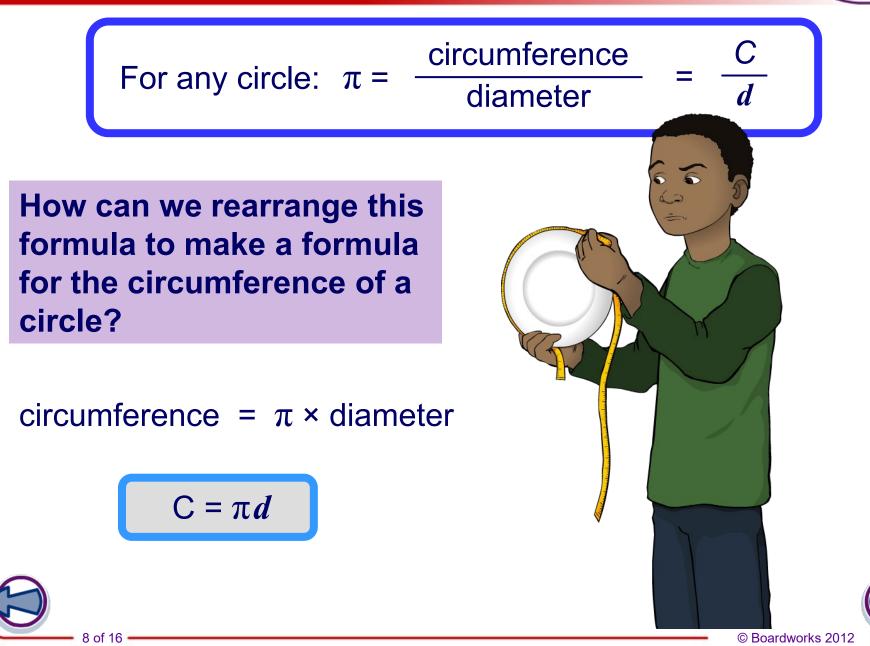
When a calculation has lots of steps, we write pi as a symbol throughout and evaluate it at the end.



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We can also use the **radius** to find the circumference.

The diameter of a circle is two times its radius:

Using what we already know, how can we use this to give a formula for circumference using the radius?

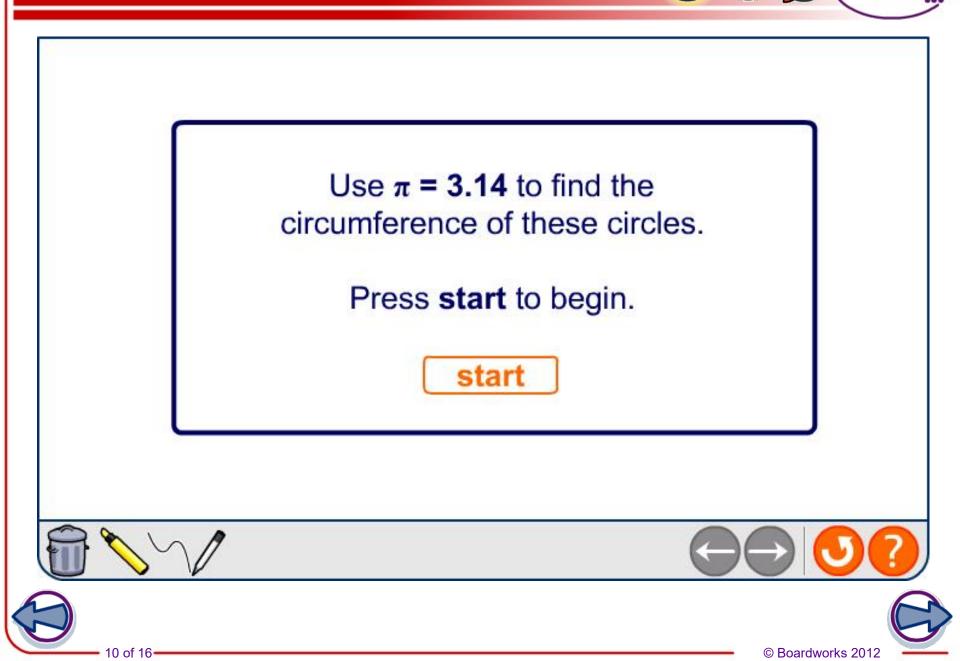
We can substitute d = 2r into our first formula for circumference:

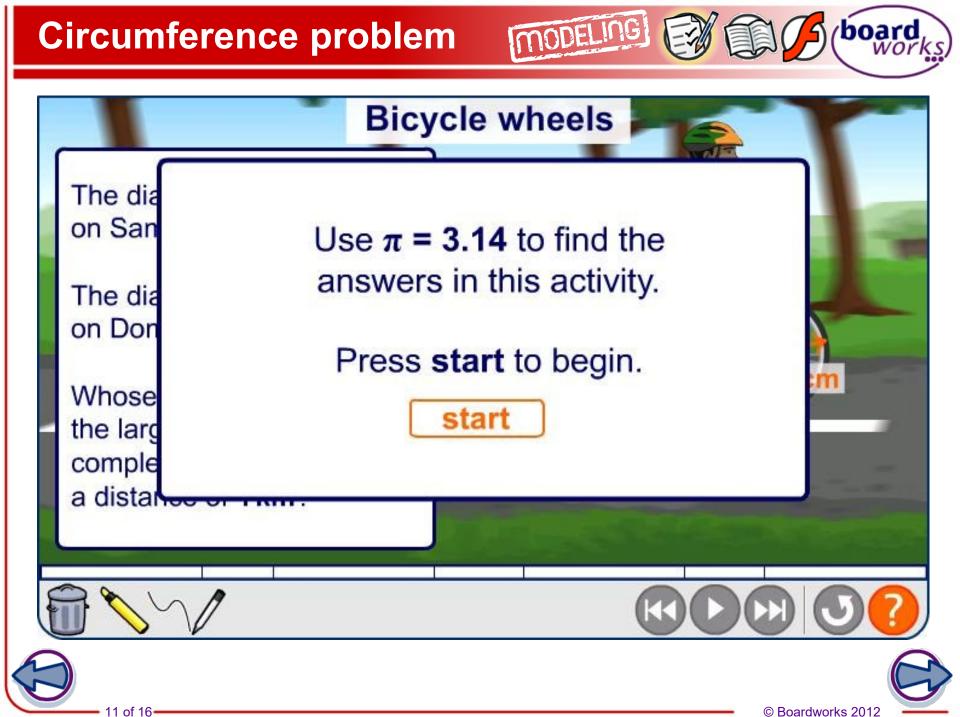
This gives us a formula for circumference using the radius.

$$C = \pi d$$
$$C = 2\pi r$$



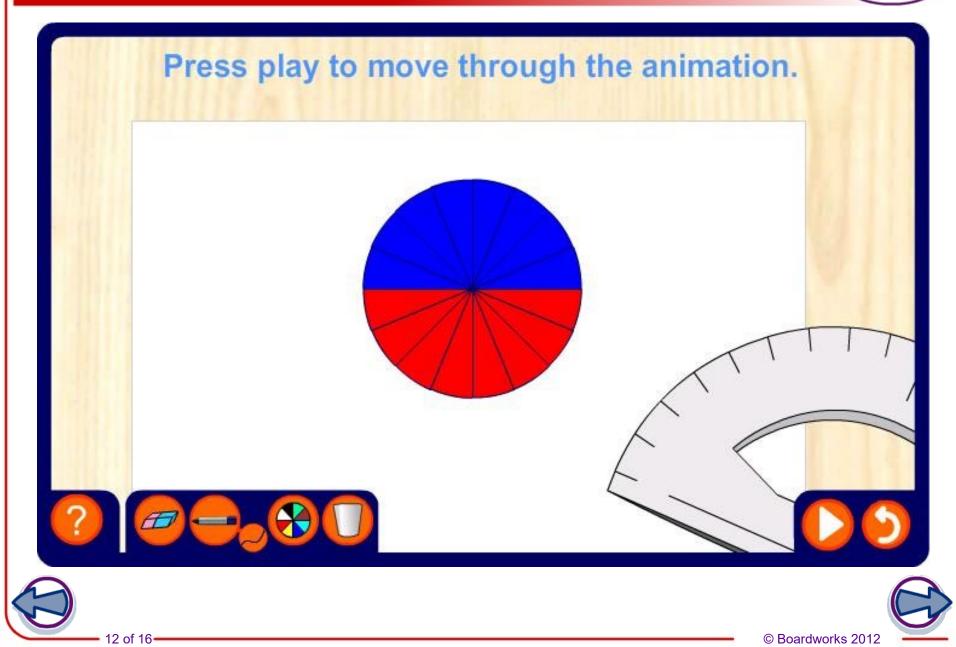




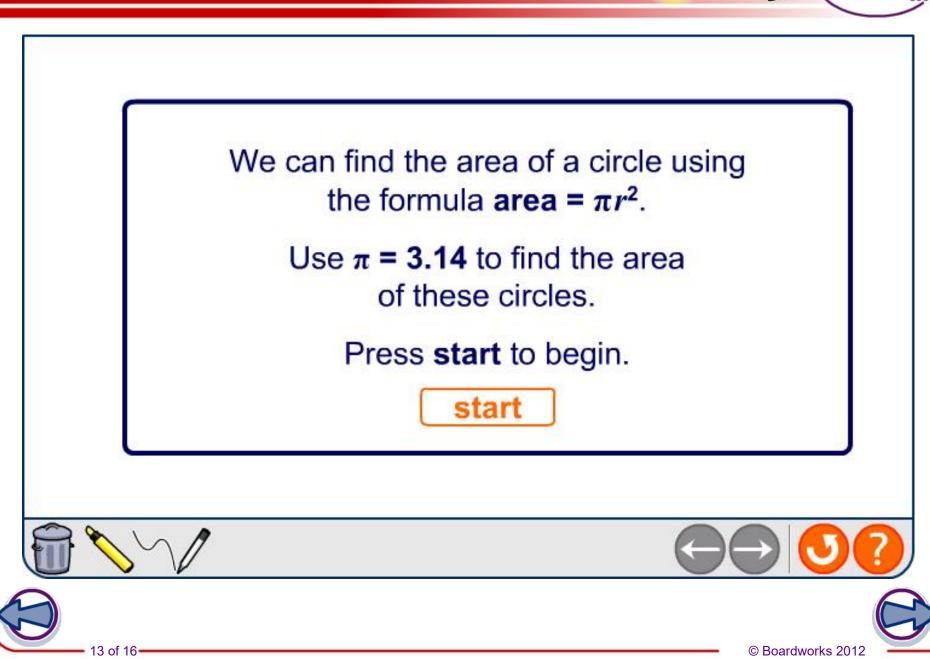


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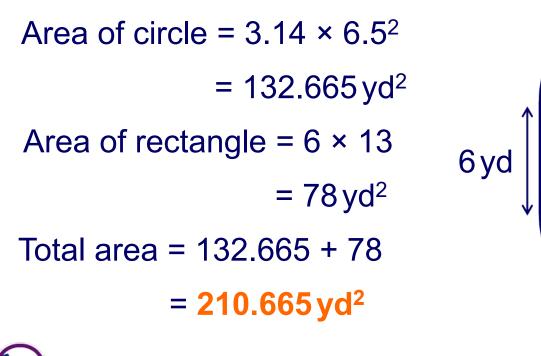


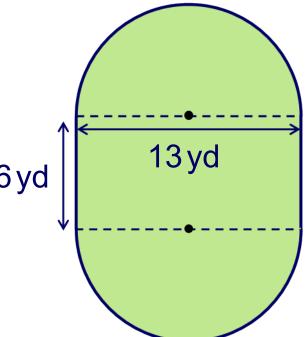
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Use π = 3.14 to find area of the shape below.

The area of the shape is made up of the area of a **circle** of diameter 13 yd and the area of a **rectangle** of width 6 yd and length 13 yd.







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Use π = 3.14 to find area of the sector below.

The area of a sector is a fraction of the area of a full circle. We can find this by dividing the angle at the center by 360°.

Area =
$$\frac{72^{\circ}}{360^{\circ}} \times \pi \times 5^2$$

= $\frac{1}{5} \times \pi \times 5^2$
= $\pi \times 5$
= 15.7 in.²

We can use this method to find the area of any sector.



Area problem 3

The living room in John's home has a large rug that covers most of the floor. What area of the floor is *not* covered by the rug? Use π = 3.14 as an approximate value for pi.

MODELIN

